Using the notion that a lesson is a language game in which the teacher and students make moves that develop the lesson from its initial opening to its conclusion, one can describe the design of a lesson as a series of specific moves. Here is how one might describe one of the Asian lessons we observed. The sequence of parts reveals the design of the lesson.

Teacher Structure/ Making Connection Teacher Structure/ Presenting Problem Teacher Soliciting/ Individual Task, Problem Solving Student Responding/ Seat Work on Problem Teacher Reacting/ Assessments,Clarifications to Students Teacher Soliciting/ Team Work, Comparison of Work Teacher Soliciting/ Public Presentation of Work Student Responding/ Explanations of Work Teacher Reacting/ Assessing Student Responses Teacher Reacting/ Summary with Visual

If we were to return to the lesson and observe it more closely, we might add some moves that are not noted above. Based upon your recall of the lesson, are there moves that should be added?